# **MY WEAK CONSISTENCY IS** STRONG WHEN BAD THINGS **DO NOT COME** IN THREES (MAR) **ZECHAO SHANG** JEFFREY XU YU

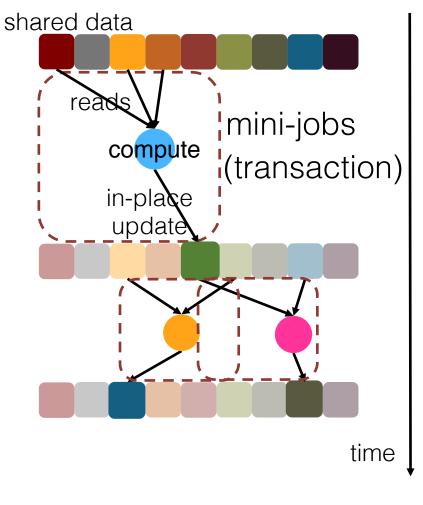


#### **DISCLAIMER: NOT AN OLTP TALK**

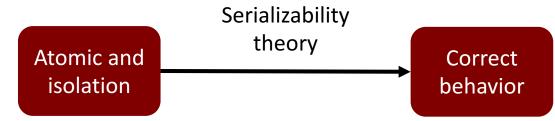
# HOW TO GET **ALMOST EVERYTHING** FOR NOTHING



### SHARED-MEMORY SYSTEM IS BACK



- Fine-grained mini-jobs
  - Hard to batch
- Low-latency in-place updates
- Hard to partition the data space
- Applications
  - Machine learning (SGD and others)
  - Graph computing (Vertex-centric systems)
  - Streaming (S-Store)





#### SCALABILITY

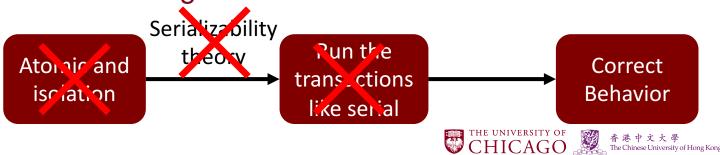
#### LATENCY

#### DATA CONSISTENCY & THROUGHPUT JOB ISOLATION

C Hank Perry/Solent News

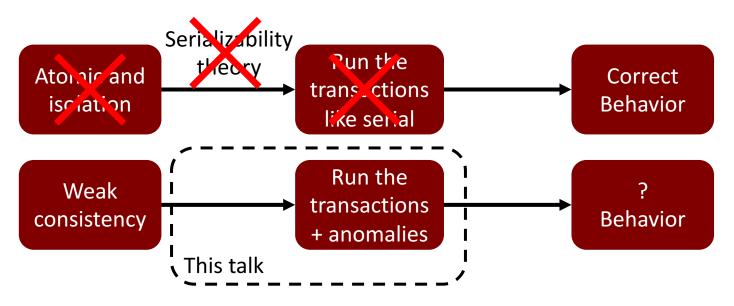
### DO WE NEED IT?

- Approach: remove data consistency controller
  - Pros: super-fast, yeeeeh!
  - Cons: could cause data consistency issues
- HogWild! & Parameter Server & others
  - Correctness proofs rely on special properties
    - Convexity
    - Lipschitz-continuity
    - Bounded staleness
- PBS: Probabilistic Bounded Staleness
  - Weak consistency actually provides strong semantics
  - Single key only
  - Probabilistic

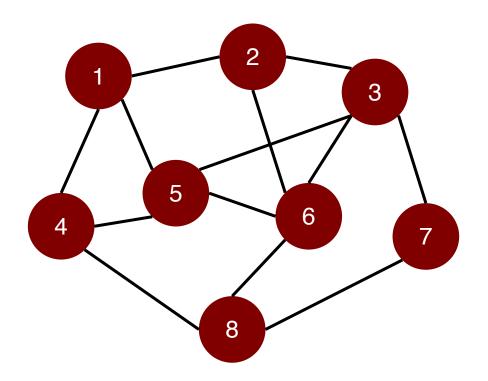


#### THE DATABASE WAY

- Fewer assumptions, more applications
  - Non-convex (deep learning)
  - Discrete & combinational (graph problems)



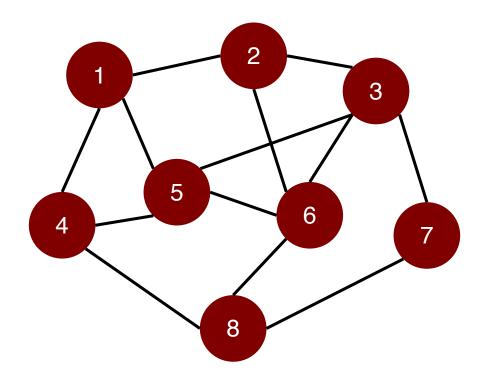
#### DATA CONFLICT GRAPH



- Each vertex represents a txn
- An edge if two txns share data
  - Potential conflicts



#### GOOD AND BAD

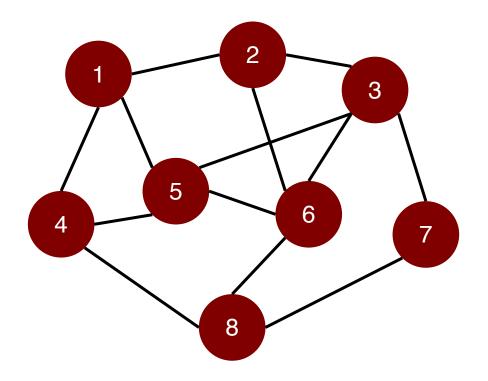


• Good No. 1: serial execution

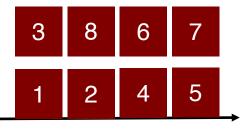




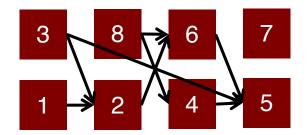
#### GOOD AND BAD



- Good No. 2: a nice scheduler
  - No direct edge in concurrent txns



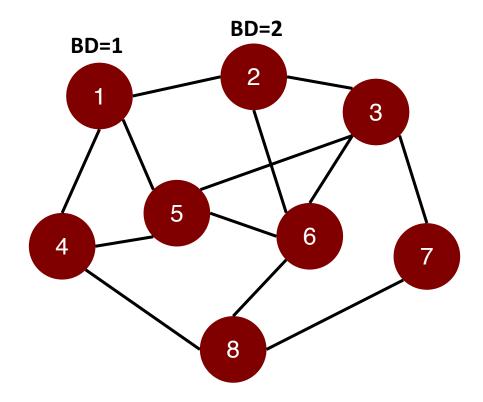
time



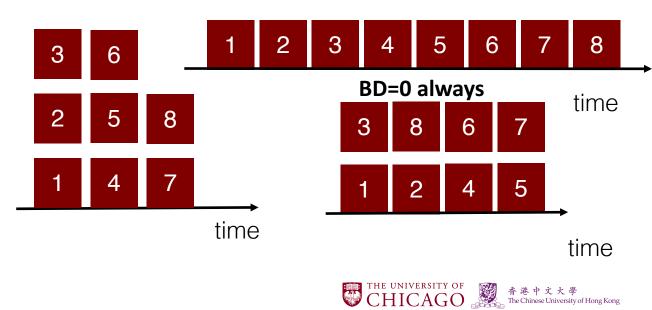
dependency graph



#### GOOD AND BAD



- Bad: potential conflict
- Bad degree (for a transaction)
  - # of potential conflict transactions
    - Concurrent
    - Share same data (adjacent in graph)



#### BAD DEGREE AND CORRECTNESSES

MAX BAD DEGREE	CONCURRENCY CONTROL	TXN SEMANTICS	RESULTS ACCURACY
0	NO	SERIALIZABILITY	CORRECT
>0	NO	NO	DON'T KNOW
	YES	SERIALIZABILITY	CORRECT



### BAD THINGS DO NOT COME IN 3 (BN3)

• BN3: bad degree ≤1 for all transactions

MAX BAD DEGREE	CONCURRENCY CONTROL	TXN SEMANTICS	RESULTS ACCURACY
0	NO	SERIALIZABILITY	CORRECT
1 (BN3)			
>1	NO	NO	DON'T KNOW
	YES	SERIALIZABILITY	CORRECT



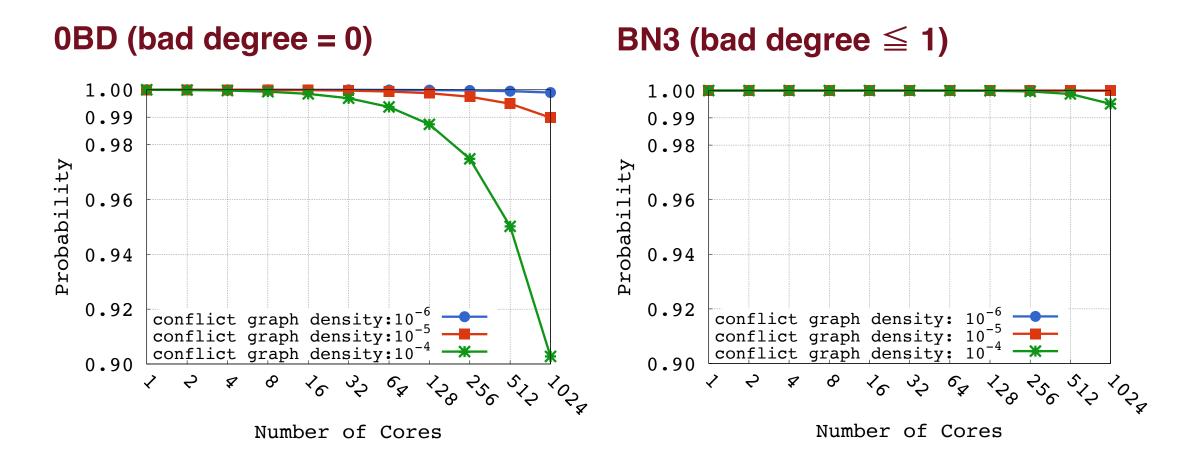
#### IS BN3 TRUE?

- Depends on
  - Data conflict severity: the density of data conflict graph  $\frac{|E|}{\binom{|V|}{2}}$
  - Job type
  - Access pattern

	GRAPH NAME	IVI (in 10 <sup>6</sup> )	IEI (in 10 <sup>6</sup> )	DENSITY (in 10 <sup>-4</sup> )
Web Graphs	uk-2007-05	106	3,739	4.2
	uk-2014	787	47,614	4.7
	eu-2015	1,070	91,792	5.8
	claw-2012	3,563	128,736	1.4
Social Networks	wise	59	265	4.0
	friendster	66	1,806	0.7
TPC-C	New Order			>1000



#### BAD DEGREE DISTRIBUTION



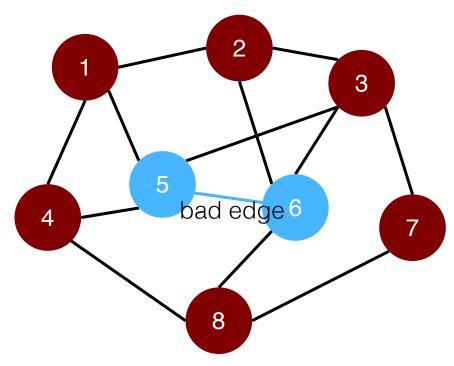


#### WHAT GOOD IS BN3?

#### THE TRANSACTIONS EXECUTED WITHOUT ANY CONSISTENCY MECHANISM IS UNDER SNAPSHOT ISOLATION (SI)



#### PROOF: A TWO-STEP APPROACH



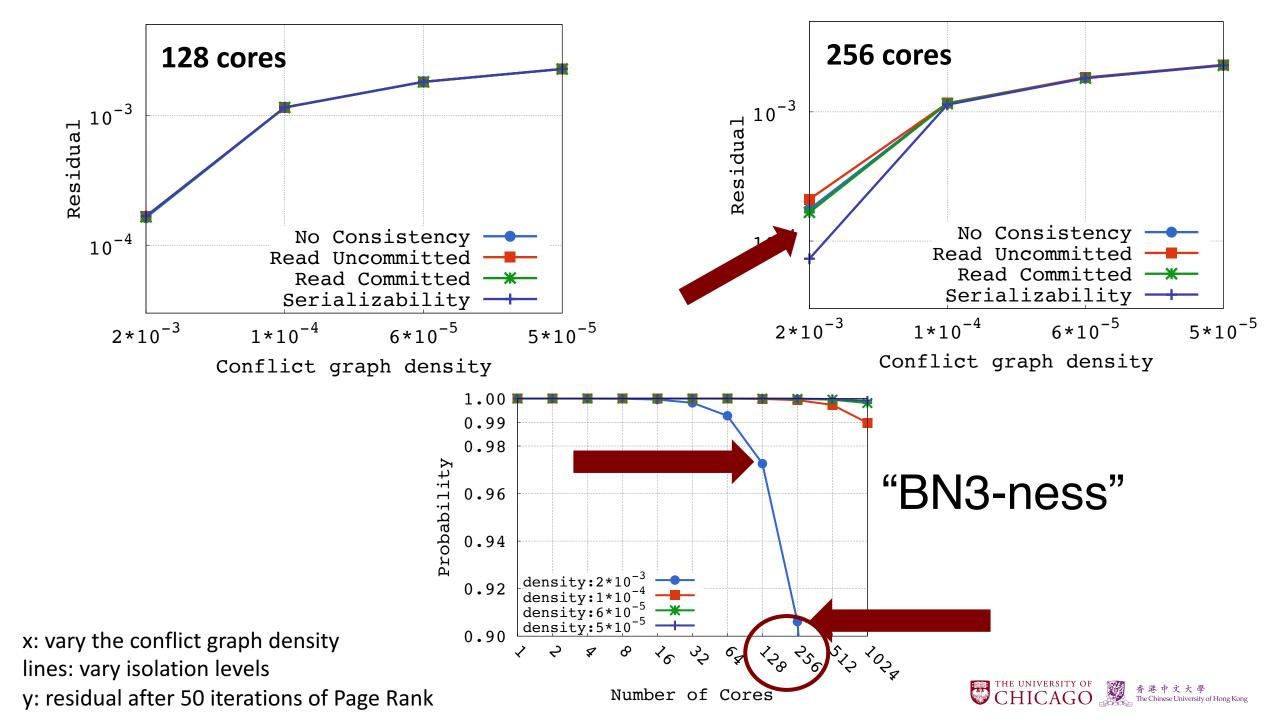
- 0. BN3 restricts the size of "mafia"
  - Two crews (vertices) at most
- 1. Only two bad transactions case
  - Proof by enumerating the type of edges
- 2. Other good transactions
  - Does not cause more cycles
    - Adjacent (non-bad) vertices: behind or after
    - Non-adjacent vertices: none of their business



#### BAD DEGREE AND CORRECTNESSES

MAX BAD DEGREE	CONCURRENCY CONTROL	TXN SEMANTICS	RESULTS ACCURACY
0	NO	SERIALIZABILITY	CORRECT
1 (BN3)	NO	SNAPSHOT ISOLATION	WRITE-SKEW
ANY	NO	NO	DON'T KNOW
	YES	SERIALIZABILITY	CORRECT





### TAKE HOME MESSAGES

- Life is not just all-or-nothing
- Flawlessness costs a lot
- It is possible to have almost everything for free
- BN3: realistic assumption, practical conclusion
- Some future works
  - Runtime: monitor the BN3-ness
  - BN3 as a new consistency level
  - Mixed concurrency control



## Thank you



#### EXPERIMENTAL STUDIES (THROUGHPUT)

