Cardinality Estimation Done Right: Index-Based Join Sampling

Viktor Leis, Bernhard Radke, Andrey Gubichev, Alfons Kemper, Thomas Neumann

Technische Universität München



Leis, Radke, Gubichev, Kemper, Neumann

Join Ordering

- finding a good join order is arguably the most important problem in query optimization
- the costs of different join orders often vary by orders of magnitude
- to distinguish good plans from bad ones, the cost of plans must be estimated using cardinality estimates for intermediate results
- ► example: to find the optimal join order for A ⋈_{A.id=B.aid} B ⋈_{B.cid=C.id} C, one needs estimates for A ⋈ B and B ⋈ C

The State of the (Industrial) Art in Cardinality Estimation

- in virtually all systems estimation is based on:
 - 1. histograms and unique value counts
 - 2. strong assumptions: uniformity, independence, inclusion
- results with real-world data are terrible (Join Order Benchmark [Leis et al., VLDB 2016]):

The State of the (Industrial) Art in Cardinality Estimation

in virtually all systems estimation is based on:

- 1. histograms and unique value counts
- 2. strong assumptions: uniformity, independence, inclusion
- results with real-world data are terrible (Join Order Benchmark [Leis et al., VLDB 2016]):



The State of the (Industrial) Art in Cardinality Estimation

in virtually all systems estimation is based on:

- 1. histograms and unique value counts
- 2. strong assumptions: uniformity, independence, inclusion
- results with real-world data are terrible (Join Order Benchmark [Leis et al., VLDB 2016]):



Leis, Radke, Gubichev, Kemper, Neumann

Sampling to the Rescue?

- sampling, which does not rely on strong assumptions, is a highly promising alternative
- some systems (e.g., HyPer) use sampling to estimate base table selections:
 - keep random samples for each table (e.g., 10,000 rows) and execute selection on sample
 - produces accurate estimates for arbitrary predicates (correlations etc. are not a problem)
- How to use sampling for joins, which are the main source of errors?

Using Samples for Joins

We could pretend that samples are base tables and compute the join result

- would allows use to estimate the result size
- could become expensive, too (unlikely, but possible)
- usually, joining samples will produce small/empty results
- need a mechanism to sample the real join result
- but we cannot sample everything
- number of join candidates is exponential

Related (Sampling-Based) Work

- CS2 [Yu et al., SIGMOD 2013]
 - pre-materialize *correlated* samples to avoid joining independent samples
 - works well for star queries, but it is unknown how to apply this idea *automatically* for arbitrary queries
- ▶ ROX [Kader et al., SIGMOD 2009]
 - greedy heuristics that uses sampling through indexes to make more informed decisions
 - does not enumerate all join orders
- Sampling-Based Re-Optimization [Wu et al., SIGMOD 2016]
 - get plan from traditional optimizer
 - repeat until plan does not change: execute plan using 5% samples of each table
 - high overhead (large samples), avoids some bad plans but often misses optimal plan (no systematic exploration)
- sampling-based approaches proposed so far have weaknesses that preclude their use in industrial-strength systems

Leis, Radke, Gubichev, Kemper, Neumann

Index-based Join Sampling: Main Ideas

- 1. use existing index structures and fixed-size samples (1000) to get samples for larger intermediate results
- systematically explore intermediate results in a bottom-up fashion (2-way joins, 3-way joins, ...)
- 3. inject cardinalities computed in step 2 and run exhaustive join ordering algorithm (e.g., dynamic programming)

1. Cheap Sampling Using Indexes

- ▶ given a sample S obtain a sample for S ⋈_{S.id=A.id} A using an existing index on A.id:
 - 1. count the number of join partners for each tuple in S
 - 2. draw tuples at random to obtain desired number of results



 makes each sampling step cheap by avoiding "exploding" intermediate result sizes

• O(|S|) or $O(|S|\log |A|), |S| \le 1000$

Leis, Radke, Gubichev, Kemper, Neumann

2. Systematic Bottom-Up Exploration

- generate samples for base tables
- join using existing indexes obtaining results for all 2-way joins, only then proceed to 3-way joins
- avoids "fleeing to ignorace" of the optimizer
- we need only one estimate per equivalence class
- ► stop early if sampling budget (e.g., 100K lookups) runs out
 - budget is a parameter that determines how much time is spent in the additional sampling phase

3. Join Ordering

- inject cardinalities from step 2 into traditional optimizer
 - fall back to traditional estimation if a result could not be estimated using sampling (due to missing indexes, a too small budget, or very high selectivities)
- run traditional (typically exhaustive) join enumeration algorithm, which now has much more accurate information
- execute resulting plan

Does Sampling Improve Estimation?



How Expensive is Sampling?



Does Sampling Improve Plan Quality?



Summary

- index-based join sampling is an effective approach for cardinality estimation in main-memory database systems
- considerably improves estimation and plan quality
- Iow and configurable overhead
- easy to integrate into existing systems
- also possible as an optional phase (e.g., triggered by the user) for hard, long-running queries